Graphic Arts

TECHNICAL STANDARDS AND ESSENTIAL FUNCTIONS

South Plains College's <u>Graphic Arts</u> program has established technical standards and essential functions for the program. The ability to meet these standards and essential functions, with or without reasonable accommodations, is required in order to satisfactorily complete the program.

The college does not discriminate in admission or access to programs on the basis of any characteristic protected by law, including disability. Persons with disabilities are eligible for admission, as long as they can carry out classroom and laboratory assignments; pass written, oral and practical examinations; and meet all of the requirements of the program and generally accepted requirements of the profession, with or without reasonable accommodations.

Disability & Accommodations Services: If you have a disability or acquire one, you may be entitled to receive support services and/or accommodations intended to assure you an equal opportunity to participate in, and benefit from, the program. Reasonable accommodations for students with disability related needs will be determined on an individual basis taking into consideration the technical standards and essential skills which must be performed to meet the program objectives. To receive more information or to apply for services, please contact the Student Disability Services 806-716-4675 (Reese/ATC/Plainview) or 806-716-2577 (Levelland).

Requirements	Standards	Examples
Critical Thinking	The ability to understand course materials and maintain a certain grade/performance level that meets the set academic requirements.	Demonstrate judgment and decision making as required to organize various tasks to complete assignments and projects.
Communication	Communication abilities sufficient for interactions with others in verbal and written form.	Use oral expression, reading and writing comprehension to verify the information was received. Confer with art director, student peers and faculty to determine and achieve the desired outcome for a graphic design, photography, typography/logo, printed t- shirts, web pages, etc.
Mobility	Ability to navigate environment, operate and/or set up equipment with our without assistance.	Move and access equipment in photography lab, screen print shop, multi-media lab, digital theater and other locations, including setup and tear down of equipment before and after activities including cameras, tripods, lighting instrument stands, backdrops, projectors, projection screens, trusses, lights, microphone stands, basic p.a. gear, work tables, printing materials, etc.
Motor Skills (Tactile)	The ability to quickly move your hand, your hand together with your arm, or your two hands to grasp, manipulate or assemble objects.	Operation of computer peripherals including mouse, pen tablet, game controller. Operation of digital camera including small dials and focus rings. Operation of screen- printing machinery in the creation of t-shirts. Operation of large-scale printers, applying wraps to three-dimensional objects.

Sufficient hearing to record and mix basic audio tracks including instruments and dialog.	Regulate volume level and basic sound quality using computer audio software for multi-media projects, animation and/or video games.
Visual Acuity to create various visual media and assess aesthetic and technical qualities.	Use computers and software to create, manipulate and edit images. Use digital cameras to capture images. Use photo- editing software to edit and enhance images. Use printers to print out images. Assess all images in terms of industry standards and subjective aesthetical standards. Ability to monitor and work with moving parts (some very small and sharp) and other equipment that involves heat.
The ability to follow and implement safety practices using equipment.	Always be aware of your surroundings while using equipment. Make sure all equipment that has heating elements are turned off after use. Follow procedures while cleaning screens and presses. Be aware of the dangers of X-acto knives and other cutting equipment used. Be aware of all moving parts, heated material, trimming equipment, printed materials and chemicals used during the multiple processes.
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